

FlushMem

COLLABORATORS

	<i>TITLE :</i> FlushMem		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		January 19, 2023	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

1	FlushMem	1
1.1	FlushMem Documentation	1
1.2	release	1
1.3	introduction	1
1.4	usage	2
1.5	future	2
1.6	author	2

Chapter 1

FlushMem

1.1 FlushMem Documentation

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(( ( FlushMem Version 1.0 )))
```

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RELEASE INFORMATION
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INTRODUCTION
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USAGE
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FUTURE PLANS
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AUTHOR
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1.2 release

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RELEASE INFORMATION
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FlushMem is placed to be in Public Domain and may be spreaded through PD-libraries. You are not allowed to change the code nor add anything on the code. I still have the copyright. The author will not take any responsibilities of damage caused by this program. It has been tested on several Amigas, and no major bugs have occured during this time...

1.3 introduction

```
INTRODUCTION
```

FlushMem is a command that clears memory from unused bytes. When exiting a program, it might leave some libraries in memory. This utility will clear it. CED is a fine example of this. Just load CED, press Amiga plus 'M' to switch screen, and run, let's say, filemaster. Start it with 'filemaster -s' so that you can see the bar. Quit CED, run

FlushMem and watch the result. Even 50 kilos could be saved on this!

1.4 usage

USAGE

This utility has no options, so just load it. A message appears to tell you that FlushMem was loaded.

1.5 future

FUTURE PLANS

I will append some extra features to coming versions. Features like AddMem and DriveClick-Killer will be added. I will also try to keep this utility KS1.3 compatible, but I can't give you any promises. Suggestions are more than welcome!

1.6 author

AUTHOR

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...or leave a message to Cadaver FINHQ 'REALISATION CENTER'...
